

Repurposing Audio Description, Audio Narrative and Integrated Subtitles: trialing 'Accessible Cues' with cognitively diverse audiences in the UK

Andreea Deleanu

m.deleanu@surrey.ac.uk









Profiles of E2U audiences

Verbal

Non-verbal

Narrative

Accessible Communication

E2U research

E2U guidelines & corpora

Theories of Understanding

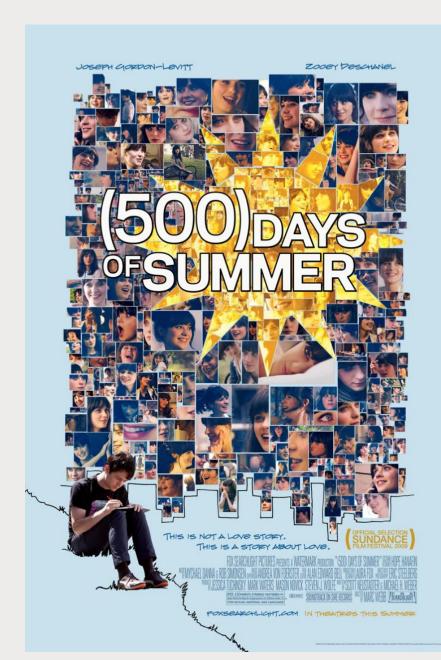
Audio Description & Narration Integrated & creative subs Cognitive Narratology Film Studies

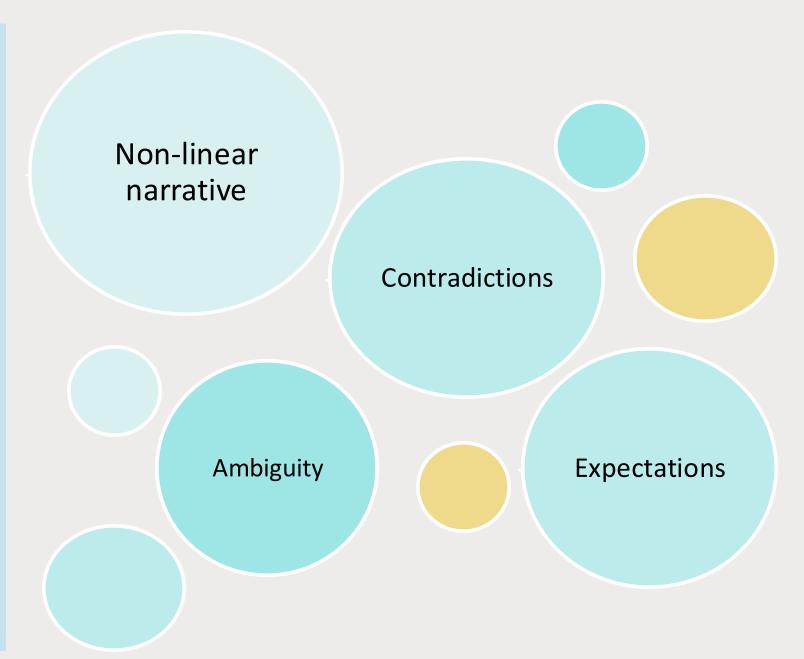
Accessible Cues

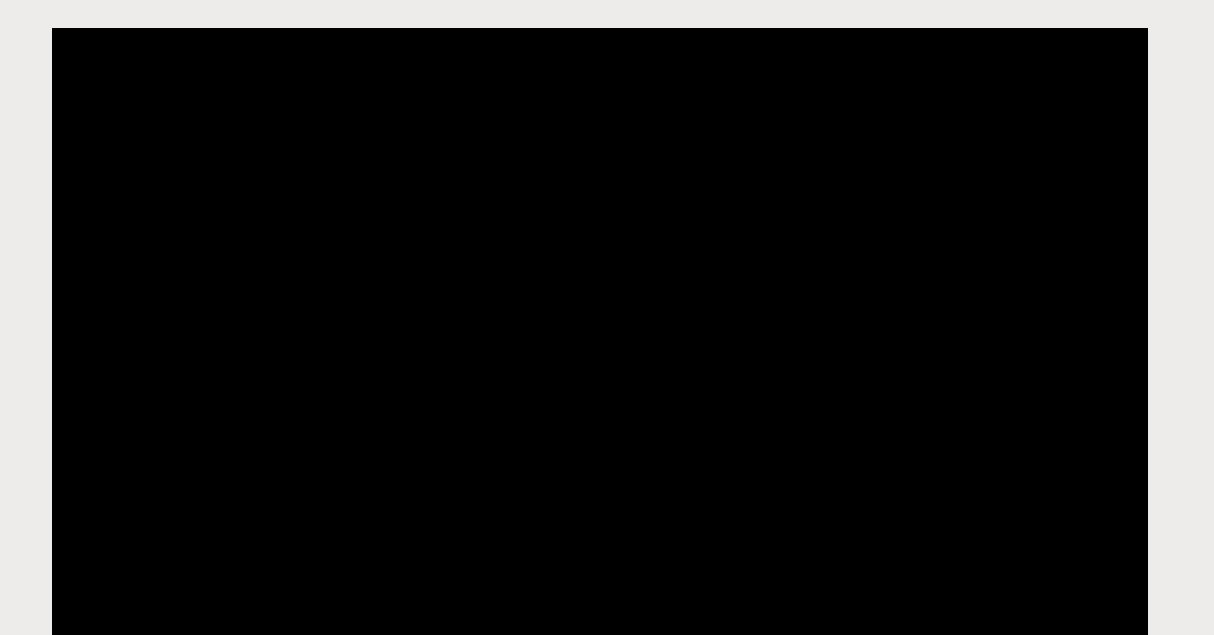




Improving verbal information comprehension







RECEPTION STUDY DESIGN



Recruitment & Protocol

- Gatekeeper support
 & Group sessions
- Research Assistant support
- Multiple sessions



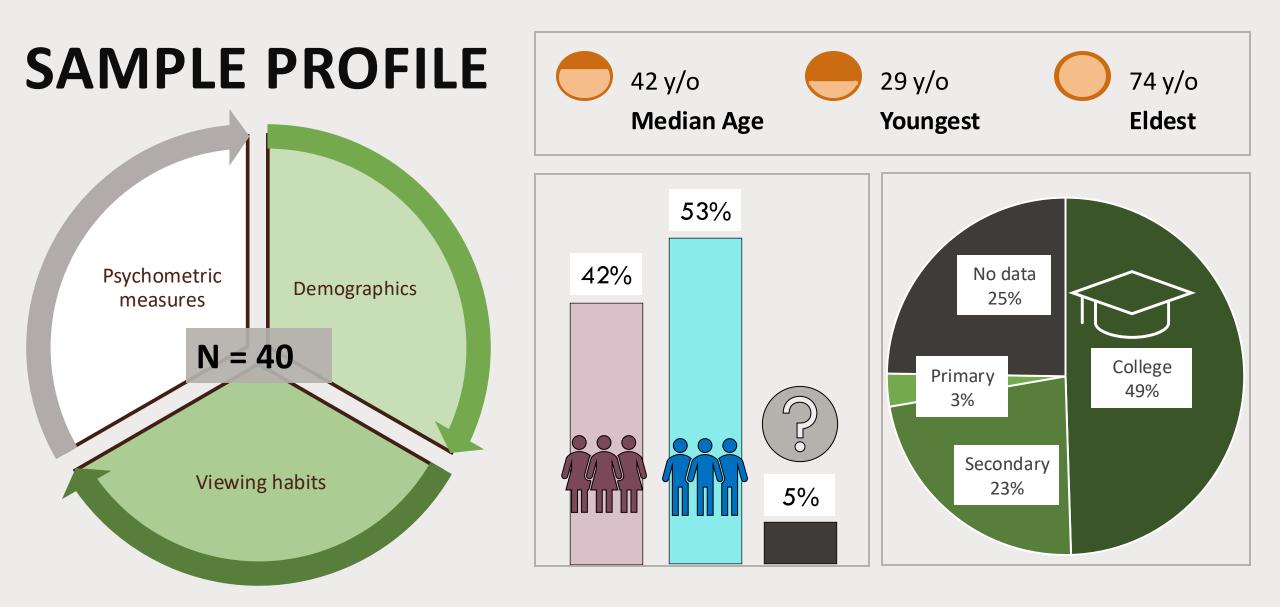
Participant selection criteria

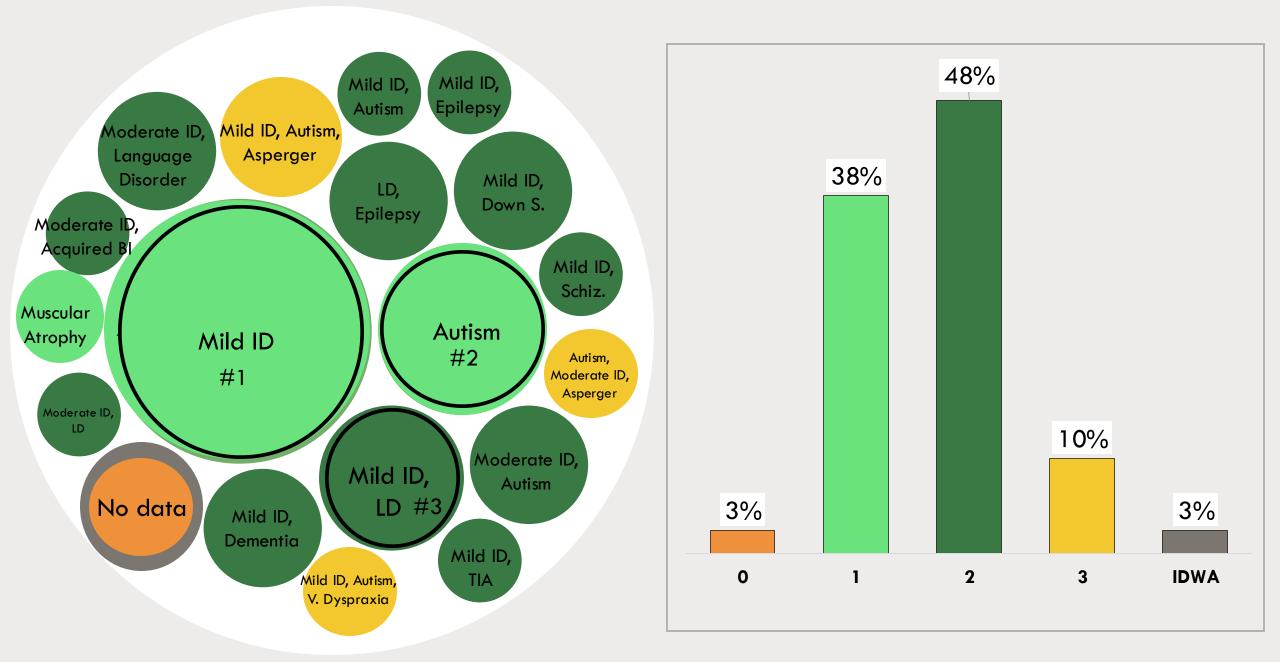
- 18+
- Capacity to consent
- Ability to have a conversation
- Native speakers
- Mild to moderate cognitiverelated impairment
- Normal to corrected sight and hearing

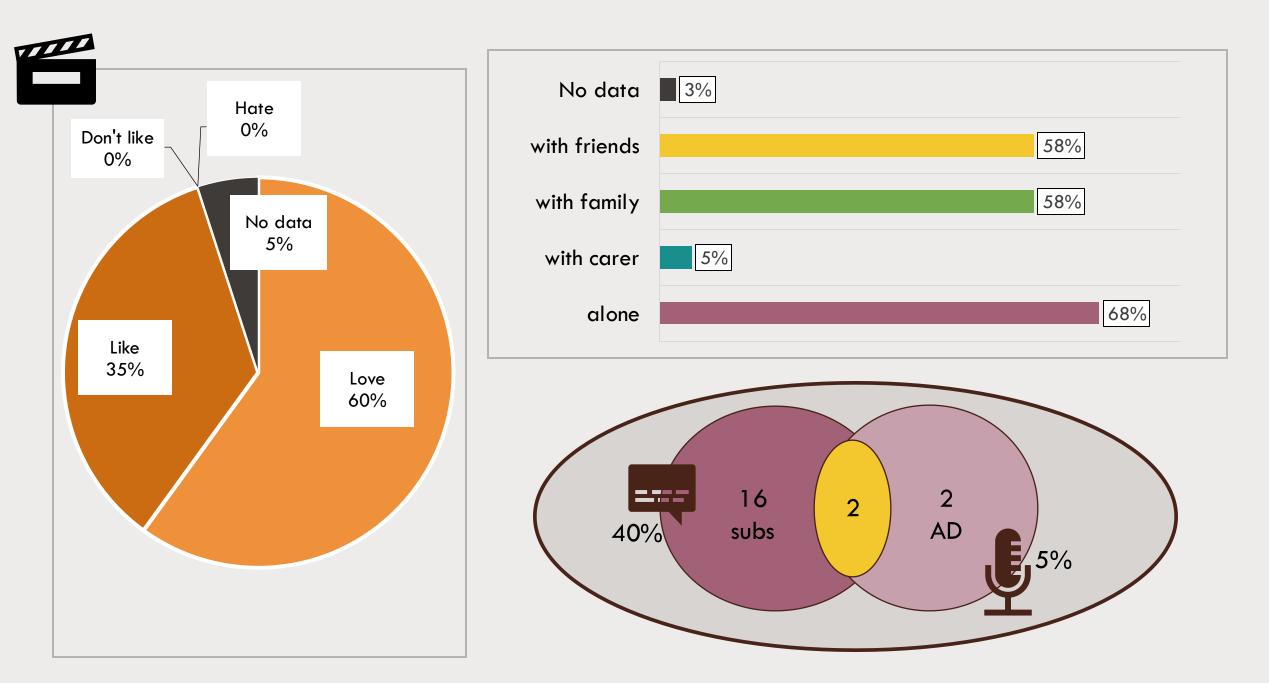


Mixed-methods approach

- Self-reported questionnaires
- Psychometric measures
- Reception: questionnaires & focus group







FILM SCREENING RECEPTION



RQ: To what extent can Accessible Cues support the access to audiovisual narrative?		
Comprehension	Enjoyment	
Immersion	Preferences and overall experience	

	Page 1 out of 12 pages	EY
What is you	ur name?	
(500) Bitte of Lunear	500 days of Summer	
And the second s	Answer with your pen. Tick only one answer.	

Is the film easy to understand?

Ease of understanding

- easy
- confusing
- hard
- IDK
- Baseline part 1 + part 2

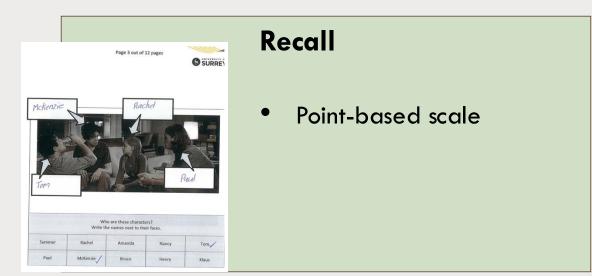


Why is Tom breaking plate

Summer doesn't V He is upset. I don't know.

He's angry with Rachel.

Initial and final mental representation





What happens in IKEA?

Summer and Tom pretend IKEA is their home.

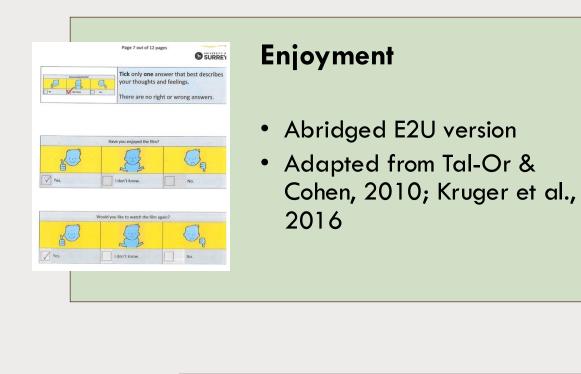
Summer pretends the sink is real to make Tom laugh

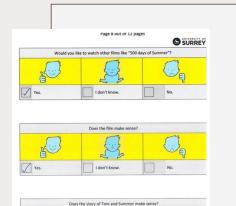
Summer and Tom watch TV. They have dinner.

I don't know.

Story world comprehension

• Point-based scale





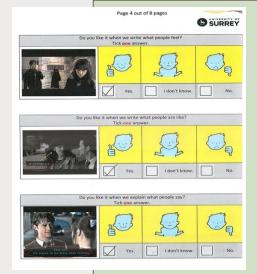
I don't know

No.

Immersion

- Abridged E2U version
- Adapted from Tal-Or & Cohen, 2010; Kruger et al., 2016

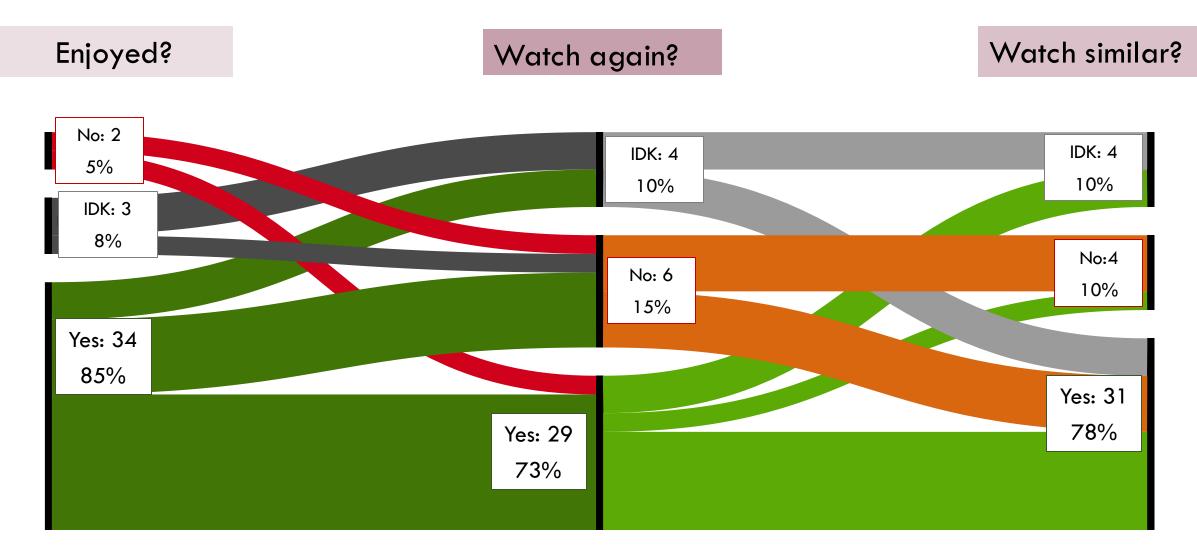
Focus Group



AC feedback

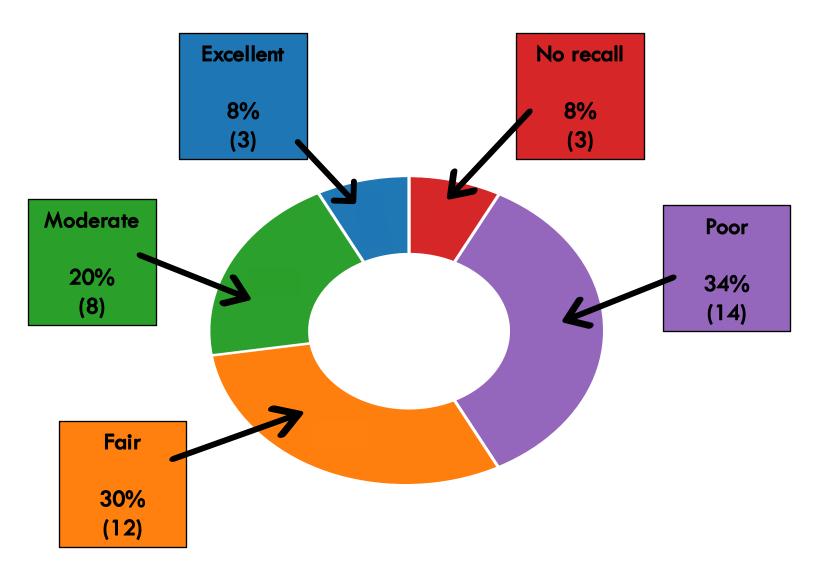
- on the verbal cues (helpfulness, ease, quality, preference, future)
- on the symbols (helpfulness)
- on the narrator (helpfulness, ease, quality, preference, future)

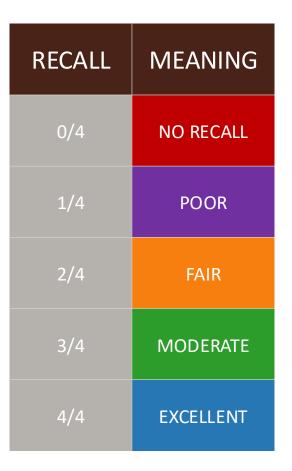
ENJOYMENT

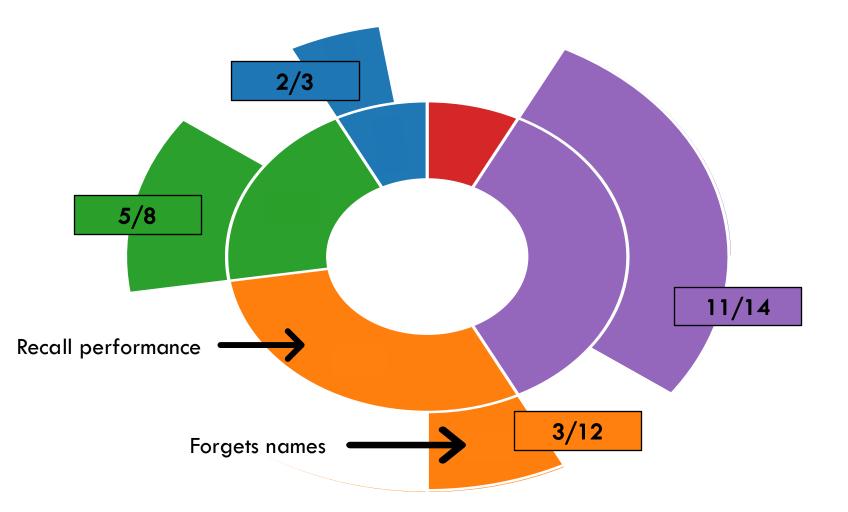


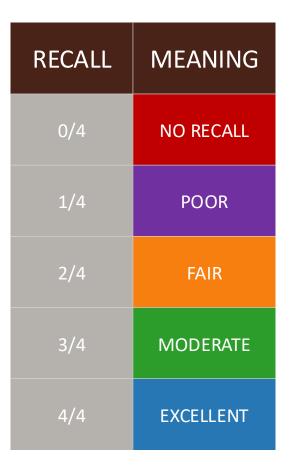
CHARACTER RECOGNITION

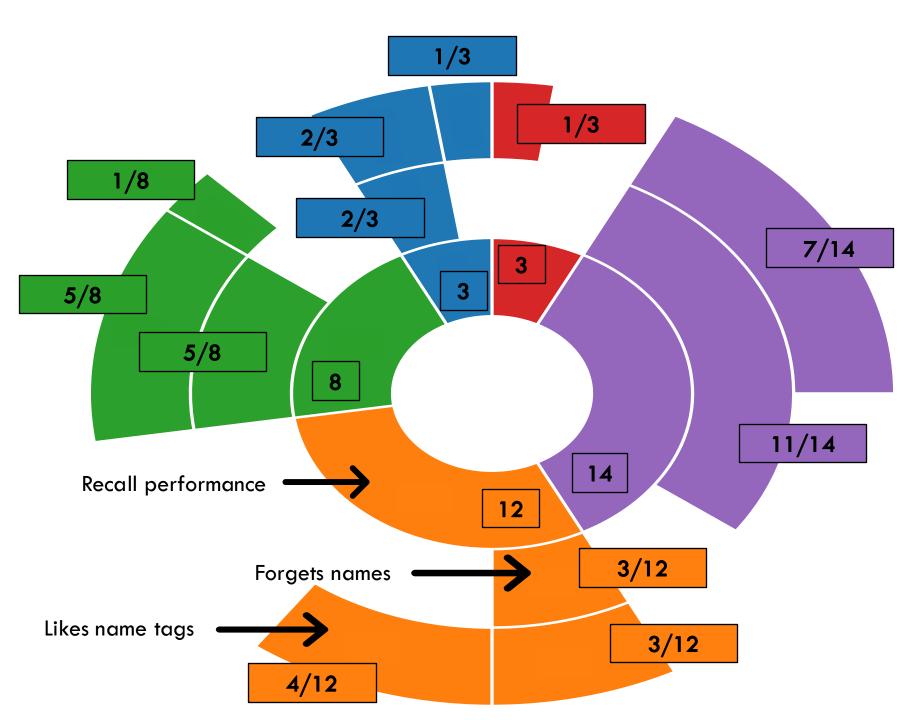
RECALL	MEANING
0/4	NO RECALL
1/4	POOR
2/4	FAIR
3/4	MODERATE
4/4	EXCELLENT



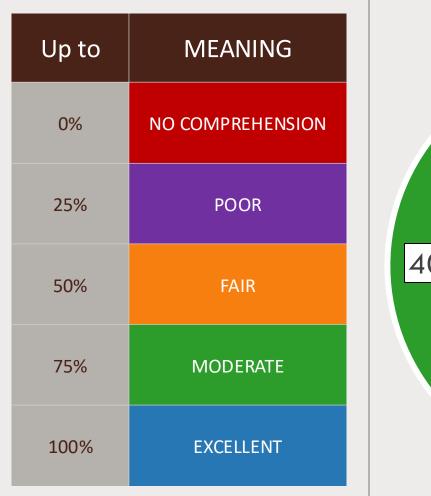


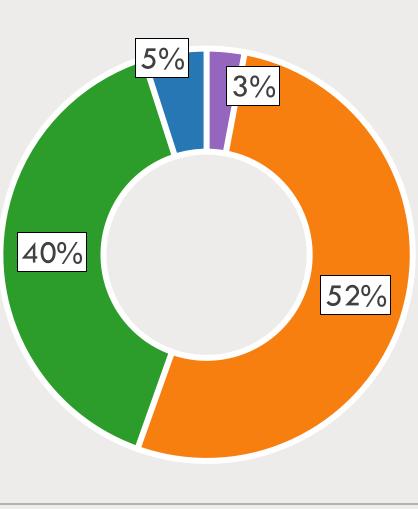


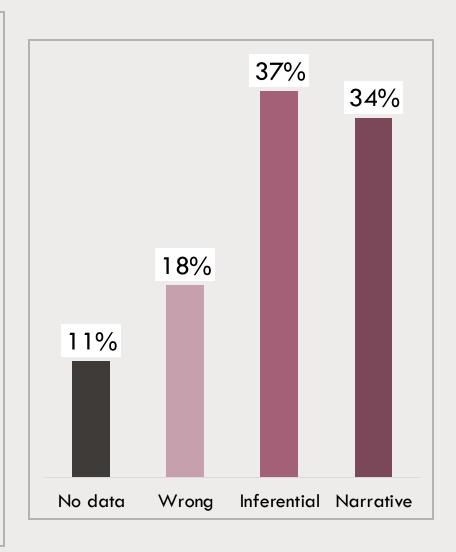




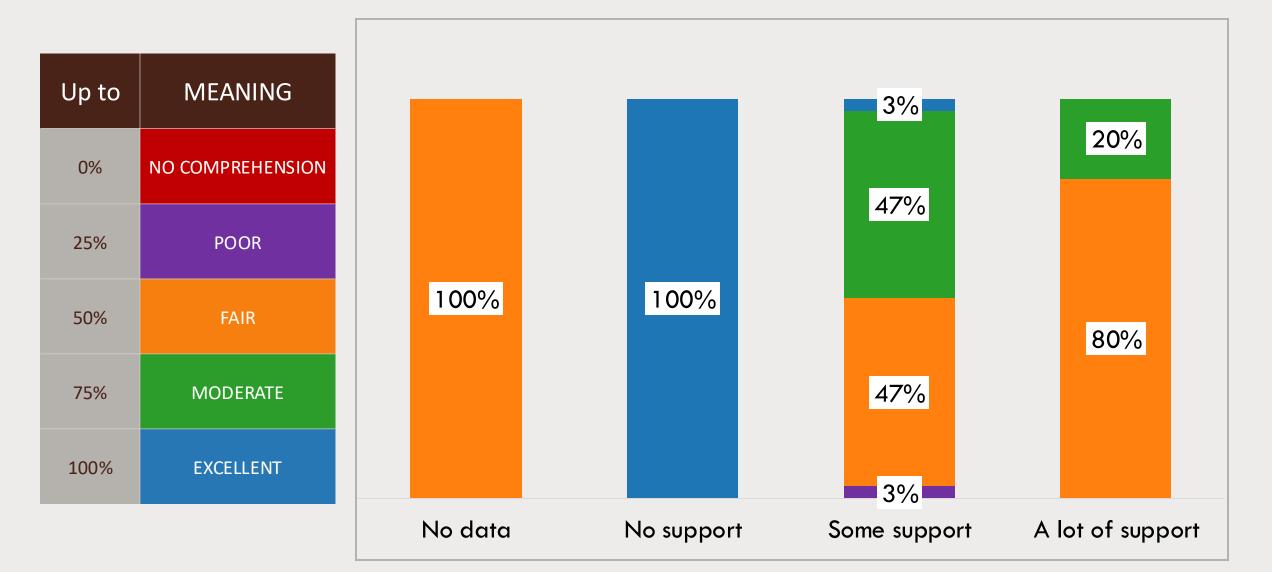
COMPREHENSION PERFORMANCE







COMPREHENSION AND SUPPORT



CUES PERCEPTION



Verbal Cues

Space

Time

Name

Emotion

Dialogue

Characterization



Symbols

□ Arrows

Circles



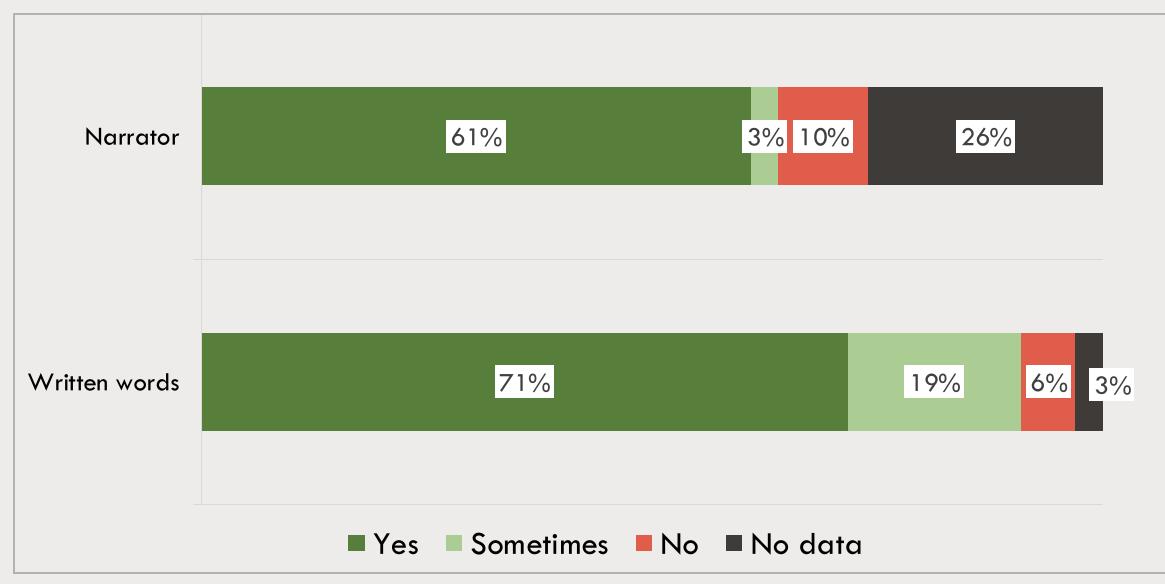
Narrator

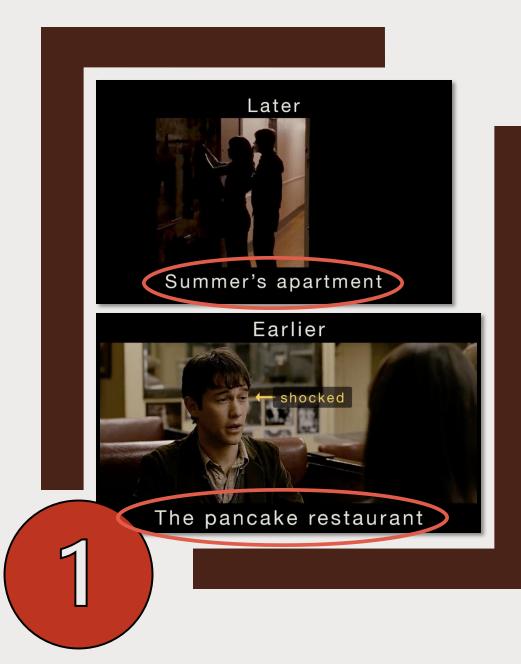
Explaining what is happening

Explaining dialogues

Explaining thoughts and feelings

PERCEIVED HELPFULNESS OF CUES





TOP CUES

Tom pretends IKEA is their home. He wants to play house.

93%



Summer thinks they are unhappy and wants to leave him. Tom thinks they are happy.

- Let's eat and talk about it later.
- Summer is uncomfortable.
- -That is good, I'm really glad we did this.
- Summer pretends they are happy.
- I love these pancakes.
- She loves the food, she doesn't love Tom.





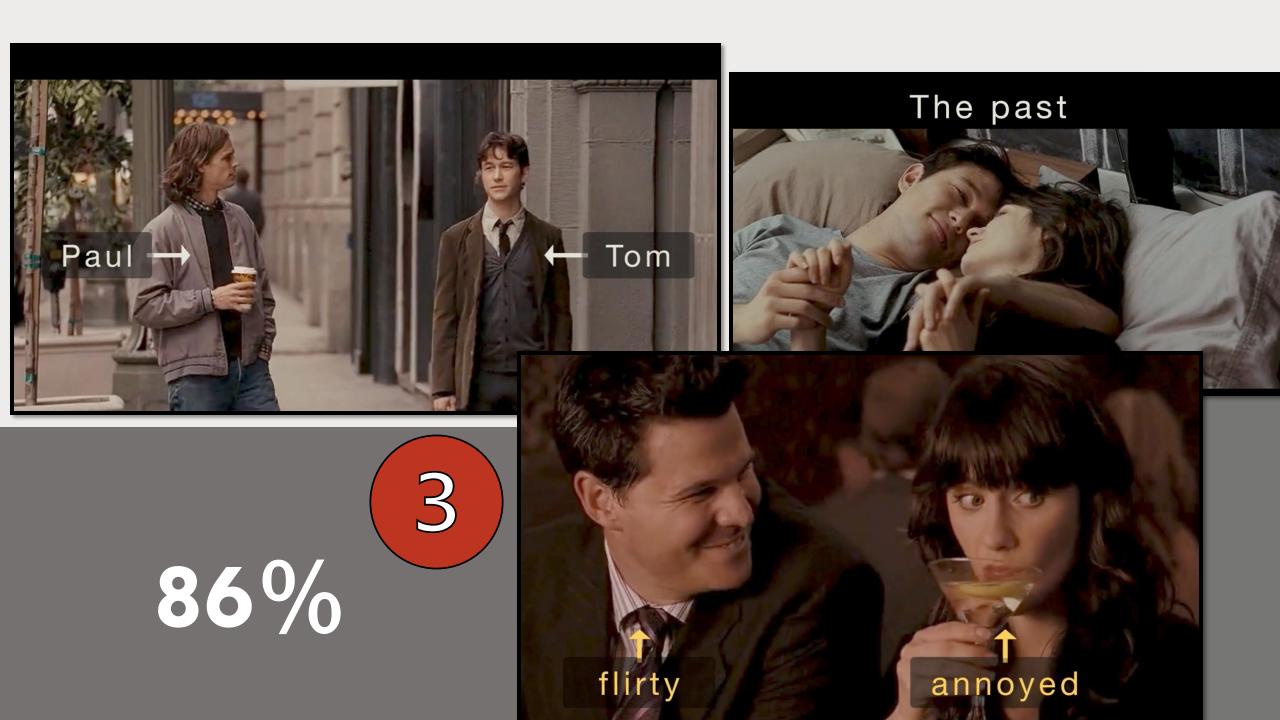


Sid Vicious killed his girlfriend Nancy.



Summer doesn't work at the office with Tom and Milly now. She has a new job.

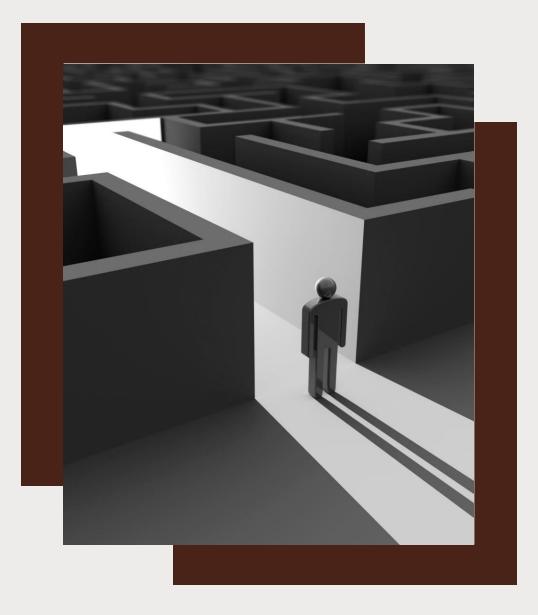






71%





WHAT NEXT?

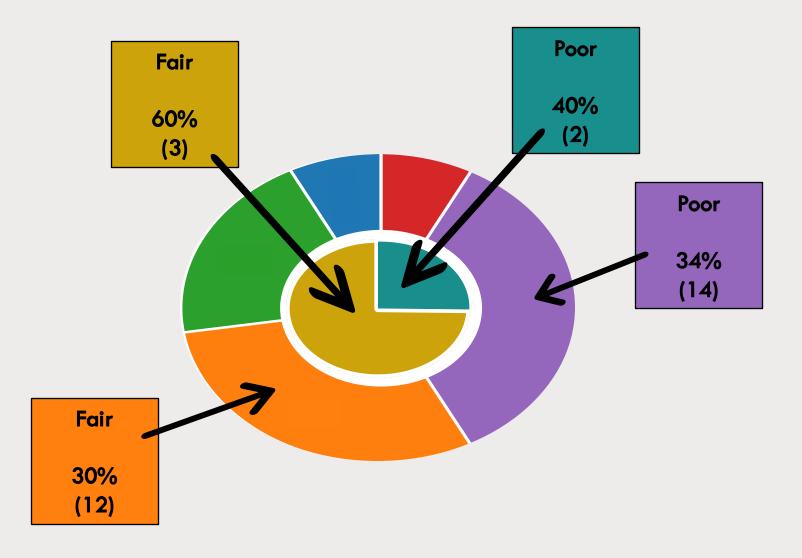


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COMPREHENSION PERFORMANCE

